

Ship-Trap Island Map

Your mission is to create a map of Ship-Trap Island, the island described in "The Most Dangerous Game." I expect you to use the text of the story to guide your map-making. Do not put something in a place on the map because you think it looks pretty there! If the text says that Point A is to the west of Point B, make sure you put it in the west on the map! Use your creative minds for this project!

KEEP IN MIND This is an assignment. Any projects turned in that do not follow this sheet's requirements will NOT be graded.

Criteria:	Possible Points:	Earned:
Colorful	1 points	_____
Title of Map (Ship-Trap Island)	1 points	_____
Story Title	1 points	_____
Map Key/Legend	2 points	_____
Use story details to trace Rainsford's journey	5 points	_____

Include at least ten elements described in the story:

_____	1 points	_____
_____	1 points	_____
_____	1 points	_____
_____	1 points	_____
_____	1 points	_____
_____	1 points	_____
_____	1 points	_____
_____	1 points	_____
_____	1 points	_____
_____	1 points	_____

Total: ____/20

Ship-Trap Island



Legend

- 1 Yacht
- 2 Jagged Rocks
- 3 Crimson stained weeds & empty cartridge
- 4 Chateau
- 5 Big tree where Rainsford sleeps 1st night
- 6 Malay Man-catcher
- 7 Death Swamp/Burmese Tiger Pit
- 8 Scene of Ugandan Knife trick
- 9 Rainsford's leaping point